

Teaching and Learning Support Student Engagement, Student Success (405) 744-1000

Scholarship of Teaching and Learning for OSU Faculty – Fall 2019

OSU Faculty wishing to deepen their understandings of teaching and learning are invited to participate in this six-week workshop facilitated by ITLE. Structured similarly to an interdisciplinary hybrid-style course, participants can expect to work both independently and as part of a cohort in order to investigate:

- Strategies for creating effective lessons
- Approaches that promote student engagement
- Mechanisms for increasing student motivation
- Influences of educational theory and practice
- Components of effective instructional design
- Techniques that encourage students' active participation
- Meaningful approaches to assessment

Become a better instructor!

Textbook

Participants will supply their own copy of the following textbook:

Nilson, L. (2016). *Teaching at Its best: A research-based resource for college instructors* (4th ed.). San Francisco: Jossey-Bass.

Cost

Workshop fee is \$20 which may be covered by the individual participant or through the use of departmental funds. Faculty are encouraged to visit with department heads regarding possibilities for funding.

Course Dates and Times

Online asynchronous work (4 - 6 hours per week): September 6, 2019 - October 19, 2019

Face-to-face meetings (from 11:00am -1:00pm in ITLE 105): September 6 September 27

OSU ASSISTANT PROFESSOR

I believe one of the most valuable aspects to this course was the connections I have made with other educators within my own college and around the university. Sometimes it is easy to get lost in my own little academic world and not realize there are things being done in other subjects and areas that I can transfer to my own.

OSU VISITING ASSISTANT PROFESSOR

I find it refreshing how creative a process teaching and learning can be. I often get discouraged in the classroom but interacting with course members on discussion boards and doing the readings gave me a lot of new ideas on how I can modify my instruction.